

Setting/Sect:

## ATTRIBUTES

Physical 00000 00000

Bonus Attributes 00000

Social 00000 00000

Bonus Attributes 00000

|        |             |
|--------|-------------|
| Mental | 00000 00000 |
|--------|-------------|

Bonus Attributes 00000

☐ Perception    ☐ Intelligence    ☐ Wits

## SKILLS

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## Backgrounds

**DI 1**

# Blood

• 10/1, •• 12/2, ••• 15/3, •••• 20/4, ••••• 30/5

## Health Levels

Incapacitated ☐ ☐ ☐

## Status

# Disciplines

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# Willpower

1 2 3 4 5 6 7

## Common Test Pools

|  |  |  |  |  |
|--|--|--|--|--|
|  |  |  |  |  |
|--|--|--|--|--|

(Initiative is your higher attribute: Mental or Physical.)  
(Pools are your Attribute + Skill(or WP) + Wild Card)

## Merits & Flaws

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# Morality

1 2 3 4 5 6

## Beast Traits

*Lose a permanent point of Morality.*